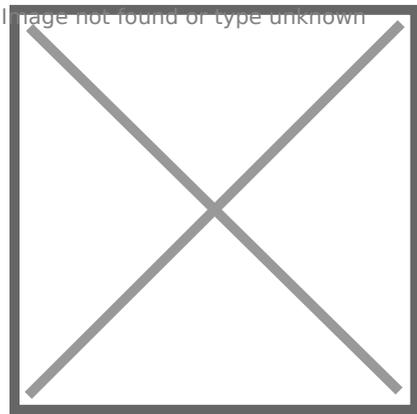


Bedrock and Teams

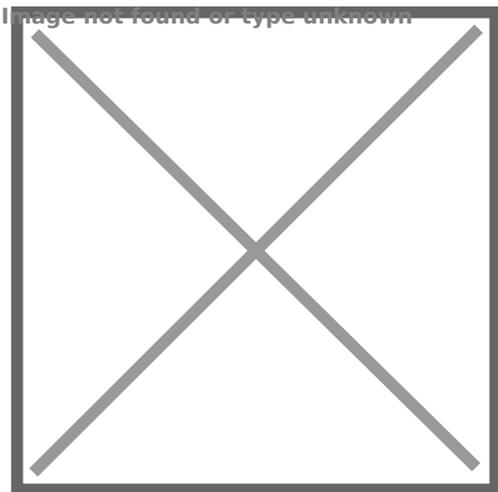
This is in regard to our in-game `/team` command.

You, likely a Bedrock player, are experiencing an issue. This arises from some Velocity settings that prevent the server from sending certain packets related to confirmation menus, such as creating or leaving.

This is what you are likely seeing:



This is what you're supposed to be seeing:



Revision #3

Created 6 March 2024 01:04:10 by grat

Updated 12 April 2024 06:04:11 by grat